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| *Teacher:* Maria Montero | *Subject Area:* Computer Programming | *Room No.:* C218 |
| *Unit Title:* Introduction to Dreamweaver  | *Lesson Title:* Introduction to Dreamweaver |
| *Lesson Date:* January 16, 2015 (cont’d) | *Meeting Time/Period:* 3rd, 5th, 7th | *Grade Levels:* 10 - 12 |
| *What is the lesson objective?*The student will be able to:* Identify the purpose, audience, and audience needs for a website.
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| *Standards addressed and expectations of students:*130.276.C.4The student identifies and analyzes the client project software needs and requirements 6. The student designs a software application plan |
| *Do Now:* Why is it important to know whom your audience will be when creating a website? |
| ***Instructional Delivery:**** Direct Instruction
* Guided Practice
* Independent Practice
* Facilitator
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| *Direct Instruction:* Introduce HTML tags and CSS Styling |
| *Independent Practice:*Kahoot quizBrainstorm ideas on a personal Website (list 5 possible topics)Project 2: part 1. Visit five different websites based on the topics selected above and define Purpose, Audience, Audience needs, and project scope |
| ***Review/Reteach:***Review concepts learned *Closure:* Exit Ticket journal |
| *Materials/References:** Notebook, Computer, Internet, Flash-drive, handouts, Learn Key
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